

Intelligent Agents for Battle Command Services – TITAN ATO ID&M

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ABSTRACT

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In this presentation we'll provide a brief background on intelligent agent technology, motivate and describe the approach, design and initial implementation results obtained from prototyping intelligent agents as part of a suite of battle command services. These services are currently under development as part of the <u>T</u>actical Information <u>T</u>echnology for <u>A</u>ssured <u>N</u>etwork Operations (TITAN) Army Technology Objective - Development (ATO-D) Program focused on Information Dissemination and Management (ID&M) for Battle Command (BC) Services. The Program was initiated by the Army in October 2008 leveraging the results of the Army Intelligent Agent Sub-IPT to span and integrate available resources associated with ID&M, Network Management (NM) Information Assurance (IA) technologies. This talk, however, will be limited to ID&M area. The objective of TITAN IM&D is to develop a set of core BC Support Services that will reside with the BC Common Services servers to be fielded as part of the Army Current Force BC systems in support of net-centric BC interoperability and collaboration. This core set consists of the following BC Support services: a) OPORD, b) Battle Book, c) Alert and Warning, d) Smart Filtering, e) Workflow Orchestration, f) Initialization and Continuity of Operations, g) Product Dissemination, h) Early Warning, i) MultiMedia, and j) BC Query. All of the above services are supported by a single BC Warfighter Machine Interface with tailorable plugins and a single Message Object Library, based upon a single C2 Productoriented XML Schema. The primary approach of this effort is to leverage Intelligent Agent Technology and build upon the success of the previous related programs. TITAN software agents are responsible for the functionality and behavior of TITAN BC Services. In this presentation we will describe four types of computational behaviors associated with Commander's Critical Information Requirements (CCIR) that were derived in response to general requirements associated with the Military Decision M

Intelligent agents are:

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- Software agents that exhibit a set of behaviors.
- Situated computational processes instantiated programs existing within an environment that they sense and affect.
- Actively receive inputs from environment.
- Responses may manipulate and affect the environment.

Being situated in an environment is a key property of agents

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• **Mobile.** Agents may migrate between computing devices—temporarily pausing execution, transferring to another host, and there continuing execution.

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RDECOM Agent-Based System Components *CERDEC

• Agents implement the application. Achieve the intended functionality of the system.

- Frameworks provide functionality specific to agent software, acting as an interface or abstraction between the agents and the underlying layers. (ex. JADE, COUGAAR, etc.)
- **Platforms** provide more generic infrastructure from which frameworks and agents are constructed and executed. (ex. Windows, Linux, etc.)
- Hosts are the computing devices on which the infrastructure and agents execute. (ex. PC, PDA, etc.)
- Environment is the world in which the infrastructure and agents exist.



JADE: Java Agent DEveloment Framework

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- FIPA-Compliant Multi-Agent Platform
 - Full Communication model FIPA-ACL, ontologies, transport (RMI, IIOP, HTTP)
 - Support of Abstract Architecture
 - AMS (Agent Management System) "white pages"
 - DF (Directory Facilitator) "yellow pages"
 - ACC (Agent Communication Channel) message routing
- · GUI for remote management, monitoring, control
- Directory Facilities (DFs) can be federated allowing one GUI to control agents on other agent platforms (even non-JADE)
- Efficient Parallel Behavior One thread per agent
 - Multiple concurrent behaviors cooperatively scheduled





Target X: 35°15'22"N 116°41'24" WOLOGY DRIVEN. WARFIGHTER FOCUSED.

C2 Systems, Processes, Forces and Mission

COMMANDER (Command) (Control) Components of Command COMMAND & CONTROL SYSTEM & (Control) Contro Equipment & Facilities Personne Procedures MSS ON COMMAND Information Management makes the MDMP (Bn and above) operations process Deliberate more effective. ASSESS Hasty PLAN TLP (Co qnd below) REPA Common Operational Process Execution nformation EXECUTE ASSESS ASSESS FORCES Object **Mission Accomplishment** FM 6-0

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RDECOM Types of Orders

Administrative Orders

Combat Orders

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- Warning Order (WARNO)
- Operations Order (OPORD)
- Fragmentary Order (FRAGO)



Combat Orders

• WARNO

- Preliminary Notice "Heads up", Facilitates Time Management
- Provides operational details
- Outlines key events for mission execution (focus on mission preparation), Detail dependent on:
 - Information and time available
 - Information needed by subordinates for proper planning & preparation

• OPORD

- Directive issued to subordinate commanders,
- Information to effect execution of an operation
- · Always specifies execution time and date
- Focus is on what to do, not how to do it
- Explains why the mission is important
- FRAGO
- · Address only parts of the OPORD that change
- A brief outline of the changes and instructions

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RDECOM OPORD - A Basic Outline

Situation

- Enemy Forces
- Friendly Forces
- Attachments and Detachments
- Mission
- Execution
 - Concept of the Operation
 - Maneuver
 - Fires
 - Tasks to Maneuver Units
 - Tasks to Combat Support Units
 - Coordinating Instructions
- Service Support
 - General
 - Materiel and Services
 - Supply
 - Transportation
 - Maintenance
 - Medical Evacuations
 - Personnel
- Command and Signal
 - Command
 - Signal



When(on), Where (at), Why (to), How(by) ,...}

*See FM 5-0 e.a. p.202/FM 6-0













FM 6-0

Information Dissemination & Management (ID&M)







- UNT Unit system
- P Parent
- D Dissemination / Distribution (parent, subordinates, adjacent, supported units)
- 0 Own
- WRN WARNO prdC2 subsystem
- PLN OPLAN prdC2 subsystem
- OPS OPORD prdC2 subsystem
- FRG FRAGO prdC2 subsystem
- WPOF WARNO | OPLAN | OPORD | FRAGO
- WARNO Warning Order
- OPLAN Operations Plan
- · OPORD Operations Order
- FRAGO Fragmentary Order
- · runEstimate is based upon current opsOrd
- opsOrd imports current OPORD updated with current COP and all FRAGOs issued since OPORD was issues.
- wrnPln Planned WARNO
- opsPln Planned OPORD including assumption and relative times (H-Hour / D-Day)
- frgPln Planned FRAGO





· Publishing and disseminating prdID

- WARNO(n) wrnOrd (execute, fnl,n) updated by running estimates as required
- OPLAN(n) opsPln (collaborate,fnl,n) updated by running estimates as required
- OPORD(n) opsOrd (execute, fnl,n) updated by running estimates as required
- FRAGO(n) frgOrd (execute, fnl,n) updated by running estimates as required

Transitioning and publishing prdIM

- WARNO(n+1) → wrnPln (initialize, *, n), opsPln (initialize, *, n), frgPln(initialize, *, n)
- OPLAN(n+1) → wrnPln (initialize, *, n), opsPln (initialize, *, n), frgPln(initialize, *, n)
- OPORD(n+1) → wrnPln (initialize, *, n), opsPln (initialize, *, n), frgPln(initialize, *, n)
- FRAGO(n+1) → wrnPln (initialize, *, n), opsPln (initialize, *, n), frgPln(initialize, *, n)
- * prdC2:status:init will be used if this is the first time that any prdID(n+1) has been received,
- prdC2:status:updt will be used if prdC2:status:init has been previously published,

prdC2status:fnl will be used if prdC2:status:init/updt has been previously published

- wrnPln (initialize, fnl, n) \rightarrow wrnPln (collaborate, init, n)
 - opsPln (initialize, fnl, n) \rightarrow opsPln (collaborate, init, n)
- frgPln (initialize, fnl, n) \rightarrow frgPln (collaborate, init, n)
 - wrnPln (collaborate, fnl, n) \rightarrow wrnOrd (execute, init, n)
- opsPln (collaborate, fnl, n) → opsOrd (execute, init, n)
- frgPln (collaborate, fnl, n) → frgOrd (execute, init, n)
- wrnOrd (execute, *, n) → WARNO(n)
- opsOrd (execute, *, n) \rightarrow OPORD(n)
- frgOrd (execute, *, n) → FRAGO(n)





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010-010101010101			
RDECOM	BBS Services and Agents		
Battle Book Supp	oort (BBS) Service		
 Provides Comman Battle (based on 1 Enemy). Asset Ca communications 	nders and Staff with access to data bas FO&E, MTO&E, Consumables for Frienc apabilities including weapons, sensors and mobility	se of Order of dly, Neutral, and ,	
 Provides Decision Support Tools (Services and Intelligent Agents) with computational parameters needed for CCIR / COA analyses 			
 Capability update 	ate Agent		
 Capability Agg. 	regation Agent		
 TOE Agent 			
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RDECOM	AWS Services and Agents	*CERDEC	
		US ARMY- RDECOM	
Alert&Warning S	upport (AWS) Service		
 Supports the gen other coordinating sources 	eration of warnings and alerts relevant g instructions to include Space and Mis	to CCIRs and ssile Defense	

- Provides predictive assessments and indications of imminent and evolving situations
- Support CCIR-driven re-planning and Execution
 - Area Protection Agent
 - Route Protection Agent
 - Route Deviation Agent
 - Space-Time Event Cluster Agent
 - Readiness Agent
 - Strength Agent



- Identifies reports with relevant content for further analyses
 - Significant Fact Agent





- Use Parent unit WARNO / OPORD to initialize Own unit OPLAN
- Use Task organization to Support collaboration with Session, Presentation and Application levels of Data Initialization
- Ensure that common relevant data is available to each mission and task work group
 - Order Initialization Agent
 - Service Connectivity Agent (Using DDS, C2R)
 - Service Federation Agent

BCW TBSsvc Plug-in Capabilities

• svcToolBar - select and access TBSsvc

- prdC2menu select prdC2:Type, pull down latest available instances, select instances)
- svcNavPanel expandable outline, directorylike structure, selectable leaf objects (e.g. unit:, env:, crd:, txt:) highlighted in svcVisPanel and BCWdisPanel
- svcCntrlPanel set conditions, constraints, & options for behaviors to assess & monitor
- svcStatusPanel KNW / UNK info, activities indicator, IWA and recommendations



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Plug-in Objective Capabilities: A standard set of APIs

<u>svcToolBar -</u> Select TBSsvc, Access TBSsvc			
svcNavPanel – •expandable outline, •directory-like structure	 prdC2menu select prdC2:Type:, pull down latest available instances, select instances 	 svcStatusPanel – KNW info UNK info 	
•selectable leaf objects •unit:	<u>svcCntrlPanel –</u>	Activities indicatosr,Progress statistics	
• crd:, •env:,	set conditions,constraints, &	• IWAs	
• txt: •Highlighted •in svcVisPanel	•options •for behaviors	& Conclusions	
and •BCWdisPanel	•to assess & monitor	Recommendations	

svcVisPanel is controlled by svcNavPanel,

- svcVisPanel is uses the BCWdisPanel.
- BCWdisPanel is controlled by BCWnavPanel TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.



