## Epistemic and Statistical Probabilistic Ontologies

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## Uncertainty Representation

- Semantic Web
- Incompleteness or uncertainty are intrinsic of much information on the World Wide Web
- Most common approaches: probability theory, Fuzzy Logic
- Logic Programming
- Uncertain relationships among entities characterize many complex domains
- Most common approaches: probability theory $\rightarrow$ Distribution Semantics (Sato, 1995)[6]
- It underlies Probabilistic Logic Languages (ICL,PRISM, ProbLog, LPADs),...
- They define a probability distribution over normal logic programs
- The distribution is extended to a joint distribution over worlds and queries
- The probability of a query is obtained from this distribution by marginalization


## Probabilistic Program Example (ProbLog)

- Example: Program T, development of an epidemic or pandemic, if somebody has the flu and the climate is cold.
$C_{1}=$ epidemic: $-f l u(X)$, epid $(X)$, cold.
$C_{2}=$ pandemic: $-f l u(X)$, not epid $(X)$, pand $(X)$, cold.
$C_{3}=f l u($ david).
$C_{4}=f l u($ robert $)$.
$F_{1}=0.7::$ cold .
$F_{2}=0.6:: \operatorname{epid}(X)$.
$F_{3}=0.3::$ pand $(X)$.
- Distributions over facts
- Worlds obtained by selecting or not every grounding of each probabilistic fact


## Distribution Semantics

- Case of no function symbols: finite set of groundings of each probabilistic fact $F$
- a ProbLog fact $p:: F$ is interpreted as $F: p \vee$ null : $1-p$.
- Atomic choice: selection of a value for a grounding of a probabilistic fact $F:\left(F_{i}, \theta_{j}, k\right)$, where $\theta_{j}$ is a substitution grounding $F_{i}$ and $k \in\{0,1\}$.
- Composite choice $\kappa$ : consistent set of atomic choices
- $\kappa=\left\{\left(F_{2},\{X /\right.\right.$ david $\left.\}, 1\right),\left(F_{2},\{X /\right.$ david $\left.\left.\}, 0\right)\right\}$ not consistent
- Boolean random variable $X_{i j}$, for each $\left(F_{i}, \theta_{j}, k\right)$


## Distribution Semantics

- Selection $\sigma$ : a total composite choice (one atomic choice for every grounding of each probabilistic fact)
$\sigma=\left\{\left(F_{1},\{ \}, 1\right),\left(F_{2},\{X /\right.\right.$ david $\left.\}, 1\right),\left(F_{3},\{X /\right.$ david $\left.\}, 1\right)$,
$\left(F_{2},\{X /\right.$ robert $\left.\}, 0\right),\left(F_{3},\{X /\right.$ robert $\left.\left.\}, 0\right)\right\}$
- A selection $\sigma$ identifies a logic program $w_{\sigma}$ called world: $w_{\sigma}=T_{C} \cup\left\{F_{i} \theta_{j} \mid\left(F_{i}, \theta_{j}, 1\right) \in \sigma\right\}$, where $T_{C}$ is the set of certain rules of $T$ (a normal logic program)
- The probability of $w_{\sigma}$ is

$$
P\left(w_{\sigma}\right)=P(\sigma)=\prod_{\left(F_{i}, \theta_{j}, 1\right) \in \kappa} p_{i} \prod_{\left(F_{i}, \theta_{j}, 0\right) \in \kappa}\left(1-p_{i}\right)
$$

- For the example above:

$$
P\left(w_{\sigma}\right)=0.7 \times 0.6 \times 0.3 \times(1-0.6) \times(1-0.3)
$$

- Finite set of worlds: $W_{T}=\left\{w_{1}, \ldots, w_{m}\right\}$
- $P_{w}$ distribution over worlds: $\sum_{w \in W_{T}} P(w)=1$


## Distribution Semantics

- Conditional probability of a query $\mathrm{Q}: ~ P(Q \mid w)=1$ if $w=Q$ and 0 otherwise
- Joint distribution of the worlds and queries $P(Q, w)$ :

$$
P(Q, w)=P(Q \mid w) P(w)
$$

- $P(Q)=\sum_{w \in W_{T}} P(Q, w)=\sum_{w \in W_{T}} P(Q \mid w) P(w)=$ $\sum_{w \in W_{T}: w \models Q} P(w)$
- In the example $T$ has 5 Boolean random variables
- $F_{1} \rightarrow X_{11}$ (1 grounding)
- $F_{2} \rightarrow X_{21}$ and $X_{22}$ (2 groundings)
- $F_{3} \rightarrow X_{31}$ and $X_{32}$ (2 groundings)
and thus 32 worlds. The query epidemic is true in 5 of them. By the sum of their probability, we otain $\mathrm{P}($ epidemic $)=0.588$.


## DISPONTE: DIstribution Semantics for Probabilistic ONTologiEs

- Idea: annotate each axiom of an ontology with a probability and assume that each axiom is independent of the others (see URSW2011)
- DISPONTE semantics exploits the translation of a probabilistic ontology into a first order logic theory
- A probabilistic ontology defines thus a distribution over normal theories (worlds) obtained by including an axiom in a world with a probability given by the annotation
- The probability of a query is again computed from this distribution with marginalization:
$P(Q)=\sum_{w} P(Q, w)=\sum_{w} P(Q \mid w) P(w)=\sum_{w: w \models Q} P(w)$
- What's new w.r.t. URSW2011?


## Probabilistic Ontologies under DISPONTE semantics

- We can specify two kinds of probability for OWL DL axioms, under the DISPONTE semantics:
(1) $p:: e E$ : epistemic probability
- where $p \in[0,1]$ and $E$ is any (TBox, RBox or ABox) axiom
- $p \rightarrow$ represents our degree of belief in axiom $E$
e.g., $p:: e C \sqsubseteq D$ represents the fact that we believe in the truth of
$C \sqsubseteq D$ with probability $p$.
(2) $p::_{s} E$ : statistical probability
- where $p \in[0,1]$ and $E$ is a TBox or RBox axiom
- $p \rightarrow$ represents information regarding random individuals from certain populations
e.g., $p:: s \sqsubseteq D$ means instead that a random individual of class $C$ has probability $p$ of belonging to $D$.
(3) Any unannotated axiom $E$ is certain.


## Observations

(1) Epistemic probability

- $p:: e C \sqsubseteq D$ represents the fact that we believe in the truth of $C \sqsubseteq D$ with probability $p$
- If two individuals $i$ and $j$ belong to class $C$, the probability that they both belong to $D$ under the epistemic probability is $p$
(2) Statistical probability
- $p::_{s} C \sqsubseteq D$ means that a random individual of class $C$ has probability $p$ of belonging to $D$
- If two individuals $i$ and $j$ belong to class $C$, thus the probability that they both belong to $D$ under statistical probability interpretation is $p \times p$.


## Explanations for a query

- Each atomic choice is a triple ( $F_{i}, \theta_{j}, k$ )
- $F_{i}$ is the formula obtained by translating the $i$-th axiom $E_{i}$
- $\theta_{j}$ is a substitution
- $k \in\{0,1\}$. $k$ indicates whether $\left(F_{i}, \theta_{j}, k\right)$ is chosen to be included in a world ( $k=1$ ) or not ( $k=0$ )
- If $F_{i}$ is obtained from an unannotated axiom, then $\theta_{j}=\emptyset$ and $k=1$
- If $F_{i}$ is obtained from an axiom of the form $p:: e E_{i}$, then $\theta_{j}=\emptyset$
- If $F_{i}$ is obtained from an axiom of the form $p::_{s} E_{i}$, then $\theta_{j}$ instantiates the variables occurring in the logical translation of axiom $E_{i}$.
- Boolean random variables $\left(X_{i j}\right)$ are, again, associated to (instantiations of) logical formulas $\left(F_{i}\right)$ by substitution $\theta_{j}$


## Inference and Query answering

- Similarly to the case of probabilistic logic programming, the probability of a query $Q$ given a probabilistic ontology $O$ can be computed by first finding the explanations for $Q$ in $O$
- Explanation: subset of axioms of $O$ that is sufficient for entailing $Q$
- All the explanations for $Q$ must be found, corresponding to all ways of proving $Q$
- Probability of $Q \rightarrow$ probability of the DNF formula

$$
F(Q)=\bigvee_{e \in E_{Q}}\left(\bigwedge_{\left(F_{i}, \theta_{j}, 1\right) \in e} x_{i j} \bigwedge_{\left(F_{i}, \theta_{j}, 0\right) \in e} \overline{X_{i j}}\right)
$$

where $E_{Q}$ is the set of explanations and $X_{i j}$ is a random variable with $k=1$ and probability $p_{i}$ (and $\overline{X_{i j}}$ is a random variable with $k=0$ and probability ( $1-p_{i}$ ))

- We exploit an underlying DL reasoner for computing explanations, and Binary Decision Diagrams for making these explanations mutually incompatible.


## Example 1.1 - people+pets ontology

- fluffy is a Cat with (epistemic) probability 0.4 and tom is a Cat with probability 0.3; Cats are Pets with (epistemic) probability 0.6

$$
\begin{array}{cll}
0.4 & :: e & \text { fluffy : Cat } \\
0.3 & :: e & \text { tom : Cat } \\
0.6 & :: e & \text { Cat } \sqsubseteq \text { Pet } \tag{3}
\end{array}
$$

- Everyone who has a pet animal (hasAnimal.Pet) is a PetOwner, kevin has two animals, fluffy and tom

$$
\begin{align*}
& \text { ヨhasAnimal.Pet } \sqsubseteq \text { PetOwner }  \tag{4}\\
& \text { (kevin, fluffy) : hasAnimal }  \tag{5}\\
& \text { (kevin, tom) : hasAnimal } \tag{6}
\end{align*}
$$

- $Q=$ kevin : PetOwner has two (mutually exclusive) explanations: $\{(1),(3)$, not (2) $\}$ and $\{(2),(3)\}$
- $P(Q)=0.4 \times 0.6 \times(1-0.3)+0.3 \times 0.6=0.348$


## Example 1.2 - people+pets ontology

- If we replace epistemic with statistical probability in axiom:

$$
\begin{equation*}
0.6 \quad:: s \quad \text { Cat } \sqsubseteq P e t \tag{7}
\end{equation*}
$$

- then for $Q=$ kevin : PetOwner we have instances of axiom (7) in (mutually exclusive) explanations: \{(1), (7)/fluffy, not (2)\}, \{(1), (7)/fluffy, (2), not ((7)/tom) \} and \{(2),(7)/tom $\}$
- $P(Q)=$
$0.4 \times 0.6 \times(1-0.3)+0.4 \times 0.6 \times 0.3 \times(1-0.6)+0.3 \times 0.6=0.3768$


## BUNDLE system

Binary decision diagrams for Uncertain reasoNing on Description Logic thEories

- BUNDLE performs inference over probabilistic OWL DL ontologies that follow the DISPONTE semantics
- It exploits an underlying ontology reasoner able to return all explanations for a query, such as Pellet [7]
- Explanations for a query in the form of a set of sets of axioms
- Pellet has been extended to record not only used axioms, but their instantiations too, in order to correctly handle statistical probability
- BUNDLE performs a double loop over the set of explanations and over the set of (instantiated) axioms in each explanation, in which it builds a BDD representing the set of explanations
- JavaBDD library for the manipulation of BDDs
- BUNDLE has been implemented in Java and will be available for download from http://sites.unife.it/bundle


## Related works

- (Laskey, and da Costa,2005) [4] proposed PR-OWL, an upper ontology that provides a framework for building probabilistic ontologies and allows to use the first-order probabilistic logic MEBN ; instead we tried to provide a minimal extension to DL
- (Koller et al.,1997) [3] present a probabilistic description logic based on Bayesian networks that deals with statistical terminological knowledge, but, differently from us, does not allow probabilistic assertional knowledge about concept and role instances
- (Jaeger, 1994)[2] allows assertional knowledge about concept and role instances together with statistical terminological knowledge. We can also represent epistemic information with terminological knowledge.


## Related works

- (Ding, and Peng, 2004)[1] propose a probabilistic extension of OWL that admits a translation into Bayesian networks. The semantics assigns a probability distribution $P(i)$ over individuals and a probability to a class $C$ as $P(C)=\sum_{i \in C} P(i)$, while we assign a probability distribution over theories
- In (Nilsson, 1986)'s probabilistic logic [5]: a probabilistic interpretation Pr defines a probability distribution over the set of interpretations $\mathcal{I}$. The probability of a logic formula $\phi$ according to $\operatorname{Pr}$, denoted $\operatorname{Pr}(\phi)$, is the sum of all $\operatorname{Pr}(I)$ such that $I \in \mathcal{I}$ and $I \models \phi$
- while a probabilistic knowledge base may have multiple models that are probabilistic interpretations, a probabilistic ontology under the distribution semantics defines a single distribution over interpretations
- Worth to mention also alternative approaches to modeling imperfect knowledge in ontologies, based on fuzzy logic


## Conclusions and future works

- DISPONTE semantics for probabilistic ontologies inspired by the distribution semantics of probabilistic logic programming
- two ways (epistemic and statistical) to specify the probability of the axioms of an ontology
- The problem of inference in DISPONTE remains decidable if it was so in the underlying description logic
- BUNDLE system able to compute the probability of queries from an uncertain OWL DL ontology
- Computing explanations of a query is exponential in time
- Computing the probability of a DNF formula of independent Boolean random variables is a \#P-complete problem (\#P over the number of computed explanations)

Future works

- Extension to treat different degrees of statistical probability, by choosing which variables in the logical translation are subject to instantiation and which not (as proposed by (Halpern,1990]))

Thanks.
Questions?

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