Data-Driven Logical Reasoning

Claudia d'Amato Volha Bryl, Luciano Serafini

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Heterogeneous resources of knowledge about the same domain: Non or simply structured data (e.g., sensor data, signals, DB tracks, texts, bag of words, etc) containing (alpha)numeric feature based data

Structured knowledge (e.g., ontologies = T-box + A-box) describing the entity types, the relations and the objects of a particular domain.

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For instance a database of a company containing anagraphic data, salaries, evaluations, performances, and other relevant information about the employees.

Structured knowledge (e.g., ontologies = T-box + A-box) describing the entity types, the relations and the objects of a particular domain.

For instance the ontology for the organizational structure of a company describing, the roles, the activities, the responsibilities, etc. and the instantiation to the set of the company employees.

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If a person is a project leader than he or she coordinates the work of all the people allocated to the project

Combining heterogeneous Inferences

Non or simply structured data + Structured knowledge will

enable the combination of knowledge induced from data and knowledge encoded in an ontology in a new form of mixed reasoning, that we call **data drive inference**.

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Since project coordinators receive always the highest salary within a project team, the oldest person of project team, is most probably the project coordinator

Abstract objectives

- 1. To define a reference framework capable to represent quantitative data and logical knowledge in an integrated way
- 2. extend machine learning algorithms to support the induction of new knowledge from quantitative data integrated with logical knowledge
- extend the logical reasoning algorithms to support logical inference in presence of knowledge induced from logical data integrated with logical knowledge

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objectives

Concrete contributions (EKAW 2012)

- 1. define the notion of ontology integrated with a dataset, called grounded ontologies
- 2. introduce semantically enriched association rules to represent knowledge induced from grounded ontologies
- 3. define a simple algorithm for learning semantically enriched association rules from grounded ontologies.

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Concrete contributions (URSW 2012)

- 4. define a new reasoning task, called the most plausible model that computes the most common model of an ontology w.r.t., a set of semantically enriched association rules
- 5. propose a first approximated tableaux algorithm to compute the most plausible model

- Dataset D is a non empty set of objects
 - ► f_1, \ldots, f_n are nfeature functions defined on every element of **D**, with $f_i : \mathbf{D} \to D_i$.

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- Knowledge base K on an alphabet Σ, composed of three disjoint ets of symbols, Σ_C, Σ_R and Σ_I, is a set K of DL inclusion axioms and DL assertions.

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$$g: \mathbf{D} \to \Sigma$$

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- ► there can be more than one observation for a in D. This implies that g(d) = a and g(d') = a for d ≠ d'

Grounded Ontology - Example

ID	E₋ID	salary	year
001	E01	30,000	2010
002	E01	35,000	2011
<u>003</u>	E01	40,000	2012
<u>004</u>	E02	28,000	2011
<u>005</u>	E02	33,000	2012
006	E03	24,000	2012
007	E04	25,000	2011
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 $\begin{array}{l} \top \sqsubseteq Person \sqcup Prj \\ Person \sqsubseteq \exists leads.Prj \sqcup \exists worksFor.Prj \\ Prj \sqsubseteq (= 1)leads^{-} Prj \sqsubseteq \exists worksFor^{-} \\ dom(worksFor) \sqsubseteq Person \quad dom(leads) \sqsubseteq Person \\ leads(Alice, P) \quad worksFor(Bob, P) \quad worksFor(Chris, P) \\ leads(Bob, Q) \quad worksFor(Chris, Q) \quad worksFor(Dan, Q) \\ leads(Alice, R) \quad worksFor(Dan, R) \\ allDifferent(Alice, Bob, Chris, Dan) \\ \top (Eva), \quad \forall leads \bot (Chris) \quad \forall leads \bot (Dan) \end{array}$

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	g
001	Alice
<u>002</u>	Alice
003	Alice
<u>004</u>	Bob
<u>005</u>	Bob
<u>006</u>	Chris
007	Dan
<u>008</u>	Dan
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Grounding allow to join data with knowledge

Let $(\mathcal{K}, \mathbf{D}, g)$ be a grounded ontology, the semantic enrichment of **D** w.r.t., \mathcal{K} , denoted by $\mathbf{D}^{+\mathcal{K}}$ is dataset containing the same data as **D** with the following additional semantic attributes:

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Conceptual attributes for every primitive concept $C \in \Sigma_c$ the attribute f_C is defined as follows:

$$f_{C}(\mathbf{d}) = \begin{cases} 1 & \text{if } \mathcal{K} \models C(g(\mathbf{d})) \\ 0 & \text{if } \mathcal{K} \models \neg C(g(\mathbf{d})) \\ unknown & \text{otherwise} \end{cases}$$

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Relational attributes for every relation $R \in \Sigma_r$ the attribute f_R is defined as follows:

$$f_R(\mathbf{d}) = \left\{ egin{array}{ccc} 1 & ext{if } \mathcal{K} \models \exists R(g(\mathbf{d})) \ 0 & ext{if } \mathcal{K} \models \lnot \exists R(g(\mathbf{d})) \ unknown & ext{otherwise} \end{array}
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ID	E_ID	salary	year	Person	Prj	leads	worksFor
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<u>002</u>	E01	35,000	2011	1	0	1	-
<u>003</u>	E01	40,000	2012	1	0	1	-
<u>004</u>	E02	28,000	2011	1	0	1	1
<u>005</u>	E02	32,000	2012	1	0	1	1
<u>006</u>	E03	24,000	2012	1	0	0	1
<u>007</u>	E04	25,000	2011	1	0	0	1
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Association Rules

Definition

Given a dataset **D** made by a set of attributes $\{A_1, \ldots, A_n\}$

an itemset of D is an expression

$$f_{i_1} = v_1 \wedge \cdots \wedge f_{i_k} = v_k \tag{1}$$

- the support of an itemset is the number of tuples (rows) in D that match the itemset.
- Association rule is an expression

$$f_{i_1} = v_1 \wedge \cdots \wedge f_{i_k} = v_k \Rightarrow f_{i_k+1} = v_{k+1} \wedge \cdots \wedge f_{i_n} = v_n$$
 (2)

The confidence of (2) is the fraction of cases in D that match the conclusion amongs the one that matches the premises.

$$conf(\theta \Rightarrow \varphi) = rac{support(\theta \land \varphi)}{support(\theta)}$$

Semantically enriched association rules

Let $(\mathcal{K}, \mathbf{D}, g)$ be a grounded ontology A semantically enriched association rule is an association rule defined on the semantically enriched dataset $\mathbf{D}^{+\mathcal{K}}$.

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Association rules are learned by

- ► finding the frequent itemsets w.r.t. a given support threshold,
- extracting the rules from the frequent itemsets satisfying a given confidence threshold.
- ► The first subproblem is the most challenging/expensive
- We use the standard Apriori algorithm
 - key assumption: a set of variables is frequent only if all its subsets are frequent,
 - itemsets are built iteratively, incrementing the length at each step.

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Learing SEAR: example

<u>ID</u>	E₋ID	salary	year	Person	Prj	leads	worksFor
001	E01	30–40K	2010	1	0	1	-
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<u>003</u>	E01	30–40K	2012	1	0	1	-
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007	E04	20–30K	2011	1	0	0	1
008	E04	20–30K	2012	1	0	0	1
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Examples of SEARs

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Definition (Inference Problem)

Given: **D**, \mathcal{K} , the set R of SEARs, an data item \mathbf{d}_0 , a concept C_0 , and the grounding $g(\mathbf{d}_0) = x_0$, Determine: the model \mathcal{I}_r for $\mathcal{K} \cup \{C_0(x_0)\}$ representing the most plausible model for $\mathcal{K} \cup \{C_0(x_0)\}$ w.r.t., g and R.

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Plausibility ordering

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Definition (Plausibility ordering (first attempt))

Let $(\mathcal{K}, \{\mathbf{d}\}, g)$ be a grounded ontology:

$$\begin{split} \mathcal{I}, \mathbf{d}, \mathbf{g} &\models f_i = \mathbf{a} \quad \text{if} \quad f_i(\mathbf{d}) = \mathbf{a} \\ \mathcal{I}, \mathbf{d}, \mathbf{g} &\models f_c = 1 \quad \text{if} \quad \mathbf{g}(\mathbf{d})^{\mathcal{I}} \in C^{\mathcal{I}} \\ \mathcal{I}, \mathbf{d}, \mathbf{g} &\models f_c = 0 \quad \text{if} \quad \mathbf{g}(\mathbf{d})^{\mathcal{I}} \notin C^{\mathcal{I}} \\ \mathcal{I}, \mathbf{d}, \mathbf{g} &\models f_R = 1 \quad \text{if} \quad \mathbf{g}(\mathbf{d})^{\mathcal{I}} \in (\exists R.\top)^{\mathcal{I}} \\ \mathcal{I}, \mathbf{d}, \mathbf{g} &\models f_R = 0 \quad \text{if} \quad \mathbf{g}(\mathbf{d})^{\mathcal{I}} \notin (\exists R.\top)^{\mathcal{I}} \\ \mathcal{I}, \mathbf{d}, \mathbf{g} &\models \phi_1 \land \dots \land \phi_n \quad \text{if} \quad \mathcal{I}, \mathbf{d}, \mathbf{g} &\models \phi_i \text{ for } 1 \leq i \leq n \\ \mathcal{I}, \mathbf{d}, \mathbf{g} &\models \phi \Rightarrow \psi \quad \text{if} \quad \mathcal{I}, \mathbf{d}, \mathbf{g} \not\models \phi \text{ or } \mathcal{I}, \mathbf{d}, \mathbf{g} \models \psi \end{split}$$

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$$p(\mathcal{I}, \mathbf{d}, g, \alpha) = \begin{cases} 0 & \text{If } \mathcal{I}, \mathbf{d}, g \models \alpha \\ 2 * conf(\alpha) - 1 & \text{Otherwise} \end{cases}$$

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$$\mathcal{I} \preceq \mathcal{J} \text{iff} \sum_{\alpha \in AR} p(\mathcal{I}, \mathbf{d}, g, \alpha) \ge \sum_{\alpha \in AR} p(\mathcal{J}, \mathbf{d}, g, \alpha)$$

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\mathcal{ALC} Tableaux

Tableaux

Let C_0 be an \mathcal{ALC} -concept in NNF. In order to test satisfiability of C_0 , the ALC tableaux algorithm starts with $\mathcal{A}_0 := \{C_0(x_0)\}$, and applies the following rules:

Rule	Condition	\longrightarrow	Effect
\rightarrow_{\sqcap}	$C \sqcap D(x) \in \mathcal{A}$	\longrightarrow	$\mathcal{A} := \mathcal{A} \cup \{\mathcal{C}(x), \mathcal{D}(x)\}$
\rightarrow_{\sqcup}	$\mathcal{C}\sqcup D(x)\in\mathcal{A}$	\longrightarrow	$\mathcal{A} := \mathcal{A} \cup \{\mathcal{C}(x)\} \text{ or } \mathcal{A} \cup \{D(x)\}$
\rightarrow_\exists	$\exists R.C(x) \in \mathcal{A}$	\longrightarrow	$\mathcal{A} := \mathcal{A} \cup \{ R(x, y), C(y) \}$
\rightarrow_{\forall}	$\forall R.C(x), R(x, y) \in \mathcal{A}$	\longrightarrow	$\mathcal{A} := \mathcal{A} \cup \{\mathcal{C}(\mathbf{y})\}$
		\longrightarrow	

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\mathcal{ALC} Tableaux

Tableaux

Let C_0 be an \mathcal{ALC} -concept in NNF. In order to test satisfiability of C_0 , the ALC tableaux algorithm starts with $\mathcal{A}_0 := \{C_0(x_0)\}$, and applies the following rules:

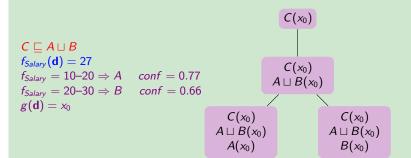
Rule	Condition	\longrightarrow	Effect
\rightarrow_{\sqcap}	$C \sqcap D(x) \in \mathcal{A}$	\rightarrow	$\mathcal{A} := \mathcal{A} \cup \{\mathcal{C}(x), \mathcal{D}(x)\}$
\rightarrow_{\sqcup}	$C \sqcup D(x) \in \mathcal{A}$	\longrightarrow	$\mathcal{A} := \mathcal{A} \cup \{\mathcal{C}(x)\} \text{ or } \mathcal{A} \cup \{D(x)\}$
\rightarrow_\exists	$\exists R.C(x) \in \mathcal{A}$	\longrightarrow	$\mathcal{A} := \mathcal{A} \cup \{ R(x, y), C(y) \}$
\rightarrow_{\forall}	$\forall R.C(x), R(x, y) \in \mathcal{A}$	\longrightarrow	$\mathcal{A} := \mathcal{A} \cup \{\mathcal{C}(\mathbf{y})\}$
		\longrightarrow	

Indeterministic Choices

In applying \rightarrow_{\sqcup} rule we have to do a choice, either we expand \mathcal{A} with C(x) or with D(x). Depending on the choice we can generate a more or less plausible model.

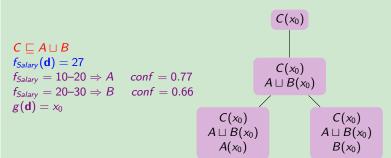
⊔-rule - a simple example

Example (Simple)



⊔-rule - a simple example

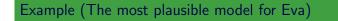
Example (Simple)



There are three possible models:

	$\Delta^{\mathcal{I}}$	$A^{\mathcal{I}}$	$B^{\mathcal{I}}$	$\mathcal{C}^{\mathcal{I}}$	$\sum_{\alpha \in AR} p(\mathcal{I}, \mathbf{d}, g, \alpha)$
\mathcal{I}_1	${x_0}$	$\{x_0\}$	Ø	${x_0}$	0.32
\mathcal{I}_2	${x_0}$	Ø	${x_0}$	${x_0}$	0.00
\mathcal{I}_3	${x_0}$	${x_0}$	${x_0}$	${x_0}$	0.00

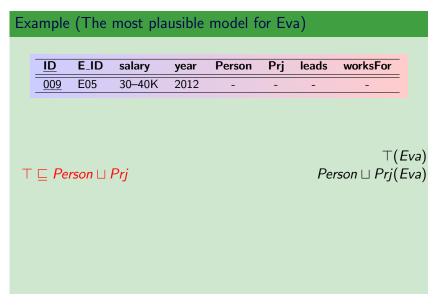
The plausibility ordering is $\mathcal{I}_2 \prec \mathcal{I}_1, \mathcal{I}_3 \prec \mathcal{I}_1$

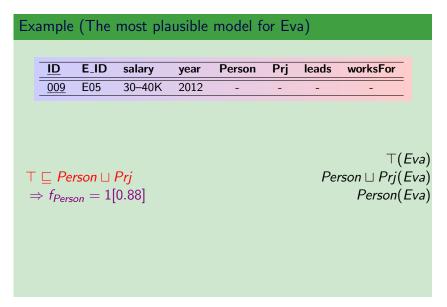


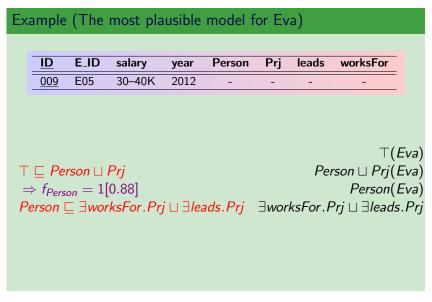
<u>ID</u>	E_ID	salary	year	Person	Prj	leads	worksFor
009	E05	30–40K	2012	-	-	-	-

 \top (Eva)

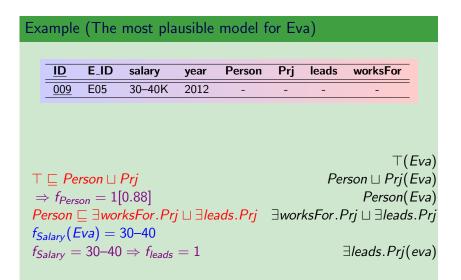


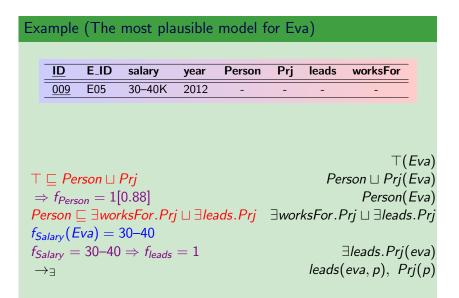






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Conclusions:

- Proposed a framework for learning association rules from hybrid sources of information
- Preliminary ideas on exploitation of the learnt association rules during the deductive reasoning process

Future works:

- Experimental evaluation of the proposed preliminary methodology
- Extension and consolitation of the theoretical framework to include also relations between objects.