## IT, Digital Economy, and Global Change Highlights from the TechCast Project



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#### **Agenda:**

- TechCast Research Method
- The Technology Revolution
- IT and Digital Economy forecasts
- Social Trends and Wild Cards
- 2020-2030 Most Likely Scenario

#### **Participation Invited:**

- Impact on you, your organization, society?
- Issues? Strategies?

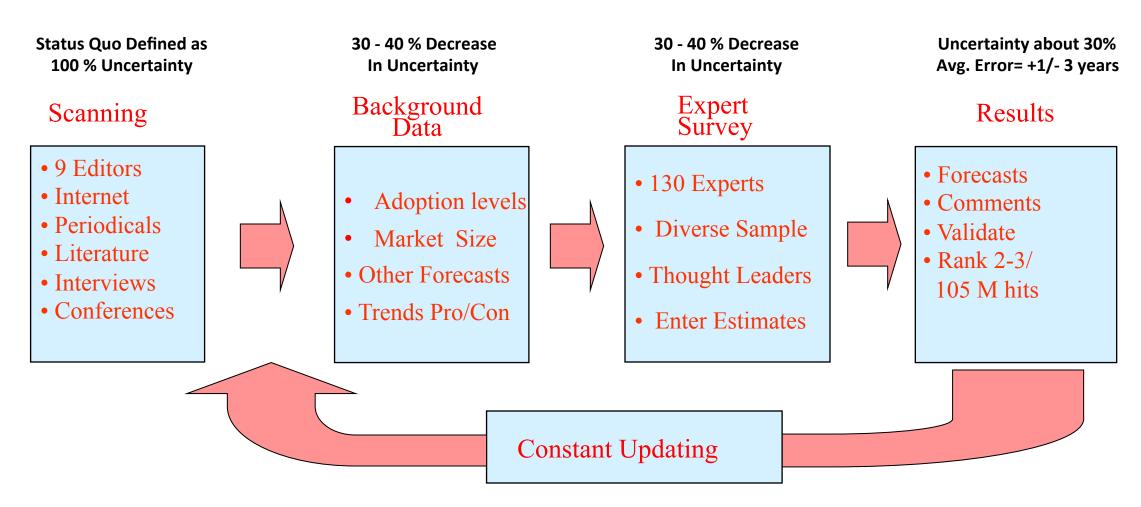
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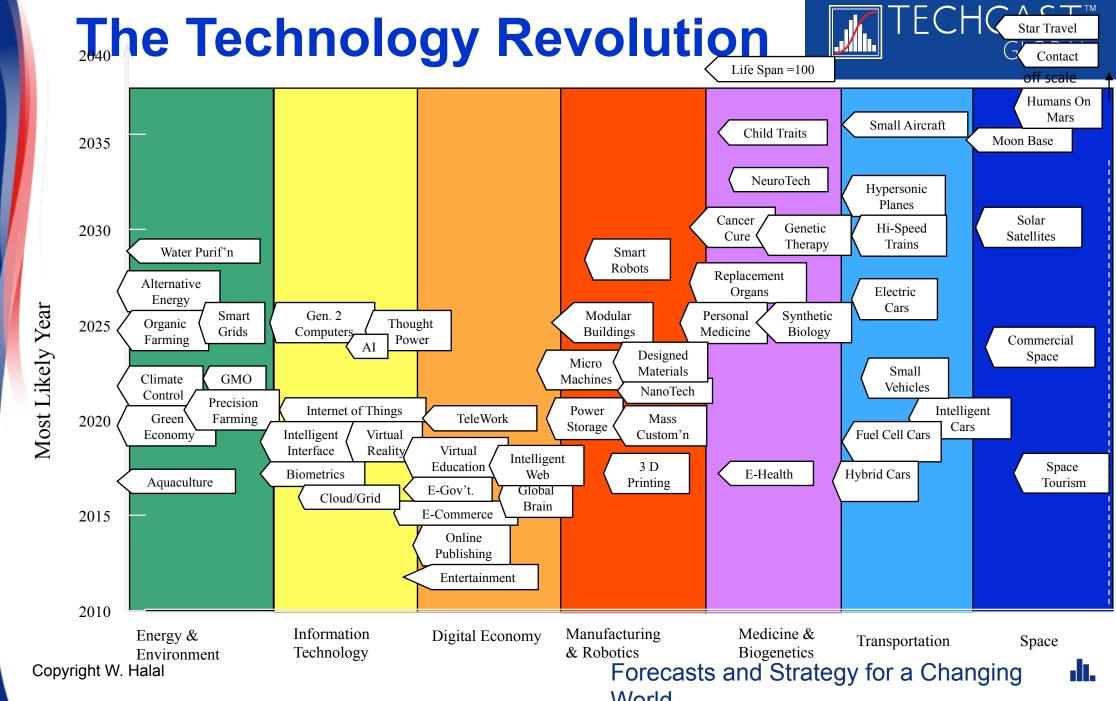
### TechCast Online Research System

#### Collective Intelligence for Tough Questions



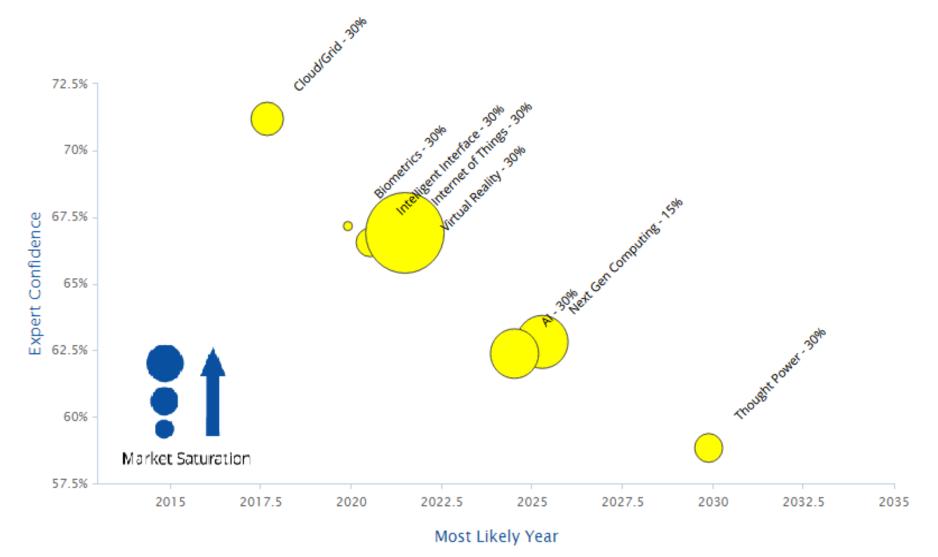
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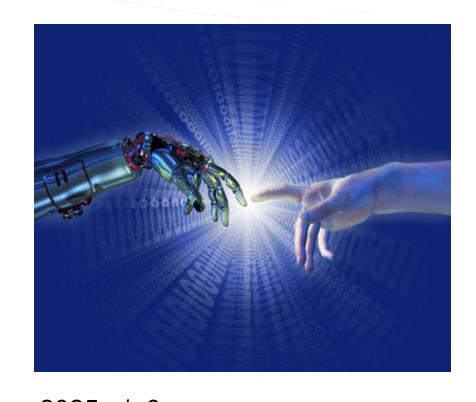


## TECHC\ST™ GLOB\L

## **Artificial Intelligence**

#### **Highlights from Background Data**

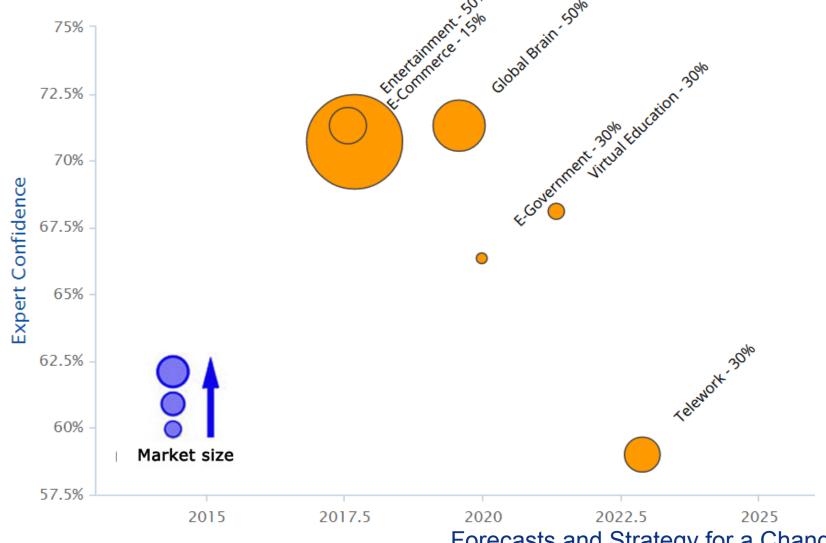
- \$1B in '93, \$12B in '02, \$21B in '07, \$36B by 2015
- Speech/emotion/visual interaction, deep learning, robots, games & simulations, language translation, neural chips
- Intelligent systems -- Siri, IBM Watson, Microsoft Bing, Wolfram Alpha, Google, self-driving cars, etc.
- Ubiquitous AI -- GE and IBM building AI systems for health care, power grids, auto traffic and everything else
- IBM, EU, others simulating the human brain
- Kurzweil: \$1000 PC with power of the brain by 2020
- General AI comparable to humans ~ 2040



**TechCast Forecast:** Weak AI replaces routine knowledge work ~ 2025 +/- 6 yrs Global market saturation ~ US\$ 700 billion

## **Digital Economy**





#### Global Brain



#### **Highlights from Background Data**

- 6 billion mobile phones (76% of world)
- 2 billion PCs, 12 billion devices
- Wireless, shared devices, \$100 laptop
- Billions on Facebook, Twitter, Linkedin, etc.
- One hundred billion mobile apps
- Mobile transactions, global middle class
- AR and VR coming
- Universal access and higher speeds coming

**TechCast** 50% of world on Internet by 2019 +/- 2 years **Market** ~ \$1 trillion, IT total ~ \$7 trillion



#### **Social Trends**



#### **Forecasts of Timing and Social Impact**

I	Forecast Target		<b>Impact</b>			
		(-	-10 to + 10)	2022 Developing Nations Lead	5% GDP	+3
	2018 Extremism Rises	+1 nation	-2	Legal Pot	33% G20	+3
	System Failures	33% orgs	-1	<b>Environment Demands</b>	33% G20	+6
	Mature Econ's Grow	3% GDP		Sharing Economy	30% jobs	+4
	+4			2023 Diversity Spreads	50% G20	+5
	2019 Travel Soars	\$10 T global	+2	2024 Mass Migration	20% pop	+3
	2020 Services Dominate	50% employ.	+3	2025 Working Women	70% familie	es <b>+5</b>
	Transparency	50% govt's.	+5	2026 Education Expands	50% college	e <b>+6</b>
	Urbanization Privacy Dying	60% pop. 50% nations	+1 -1	2028 Water Wars	3 wars	-2
	2021 Jobs Failure	10% unemplo	y3	2029 Fertility Falls	1% pop gr	+2
	Social Responsibility	50% corps.	+4	2030 Global Ethics	30% pop	+5
	<b>Generation Change</b>	50% pop	+4	Global Graying	25% pop	+5
	Consumerism Grows	67% GDP	+4	, -		

#### Wild Cards



#### Forecasts of Probability and Social Impact

		Probabil	ity Impact			
•	Israel Conquered	2%	-4	<ul> <li>Global Depression</li> </ul>	28%	-3
•	Asteroid Hit	8%	-5	<ul><li>China Falls</li></ul>	28%	-1
	Nuclear War		9%	<ul><li>Weather Control</li></ul>	33%	+3
	-7		3 70	<ul><li>Solar Storm</li></ul>	33%	-3
	1			<ul><li>Space War</li></ul>	33%	-4
	Alien Contact	13%	+3	<ul><li>Cyber Attack</li></ul>	34%	-2
	UN Collapses	12%	-2	<ul><li>Human Cloning</li></ul>	36%	+2
	•	4.007		<ul><li>Superbugs</li></ul>	37%	-3
	Paranormal Proven	12%	+2	<ul><li>Bio Attack</li></ul>	38%	-5
	Peace in Palestine	14%	+4	<ul><li>Climate Shift</li></ul>	48%	-3
_	Global Pandemic	16%	1	<ul><li>Singularity Arrives</li></ul>	51%	+2
•	Giobai Fandeinic	10 70	-4	Energy Weapons	58%	-1
•	Bank Nationalization	21%	+1			
•	Democratic Business	26%	+3	Forecasts and Strategy for a Chan	aina Mas	اما
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## 2020-2030 Most Likely Scenario Macro-Forecast of Technology, Social Trends & Wild Cards



- **1. Sustainability** Green business, GMO, alternative energy, climate control, smart grids, precision farming, aquaculture
- **2. Green Transportation** Hybrid/electric smart cars, hi-speed trains, next gen aircraft, hypersonic flight
- **3. Mastery Over Life** Replacement parts, DNA testing, body monitoring, cancer cure, life extension, neurotechology
- **4. Threats Across the Spectrum** Depression, banking crisis, job loss, pandemic, climate shift, cyber-war, bio-war, etc.
- **5. Higher-Order Values** Social responsibility, transparency, environment, diversity, women, generation X, global ethics
- **6. Infinite Knowledge and Intelligence** E-everything, global brain, 2nd generation IT (nano, bio, optical, quantum), Al, robotics. Automation of routine thought. **What Next?**
- **7. Global Consciousness** Movement beyond knowledge. Global MegaCrisis. Restructuring of institutions.





# THE END

Forecasts and Strategy for a Changing World





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